# Eytan Brodsky

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## Summary

Results-driven, multifaceted software engineer with extensive experience in backend systems, scalable architecture, performance optimization, cloud solutions and distributed systems.

Over 6 years of experience developing and deploying secure, reliable and efficient systems across diverse fields such as IoT, computer vision, cloud cost optimization, trading systems, backend APIs and distributed systems.

Over 3 years of experience as a senior technical contributor, leading cross-functional initiatives from concept to deployment. Experienced mentoring team members, facilitating clear cross-team communication, guiding project architecture decisions and driving fast-paced project delivery.

# SKILLS

Languages: Rust, C/C++, Go, Python, SQL, JavaScript, Typescript, Java, MATLAB, Bash

Cloud & Infrastructure: AWS, Docker, Kubernetes, Terraform, PostgreSQL, MongoDB, Redis, Kafka, OTEL

Frameworks & Tools: Tokio, Axum, Flask, FastAPI, Next.js, Vue.js

Specializations: Backend Development, API Design, Performance Optimization, Async & Concurrency

Certifications: AWS Certified Solutions Architect (Associate), Intel Innovation Master

# Work Experience

#### Downstream - Senior Backend Engineer

Portland, Oregon

⟨/⟩ Rust || Python || AWS || MongoDB || Docker || OTEL || Terraform || Redis || Kafka

Nov 2023 - May 2025

- Owned and led development on Rust backend codebase for Downstream's custom content management system.
- Redesigned backend architecture to allow for distributed operation of API containers in AWS ECS.
- Designed and implemented key security features for a comprehensive security assessment of the CMS.
- Revamped CI/CD architecture, version control workflows and technical documentation across the front-end and back-end.
- Spearheaded adoption of observability infrastructure through New Relic OTEL tracing, significantly improving response and error resolution times.
- Optimized MongoDB data model and query design, resulting in 30% lower execution times for high-volume endpoints.
- Leveraged Kafka to build a resilient event-driven architecture, effectively decoupling services and enabling seamless scalability for high-throughput operations.
- Coordinated cloud infrastructure deployments and version upgrades across multiple client environments.
- · Mentored junior engineers in Rust development and testing patterns, cultivating on-the-job learning.

#### Self-Employed - Software Consultant

Buenos Aires, Argentina

⟨/⟩ GitHub Actions || Kafka || Python || Rust || Go || C++ || PostgreSQL || Linux || Git

Oct 2022 - Feb 2024

- Delivered custom software solutions for clients, specializing in backend development and cloud infrastructure.
- Architected and implemented scalable web applications in Python, Go and Rust, hosted mainly on AWS.
- Optimized existing systems and databases to improve performance, reduce costs, and enhance reliability.
- Provided technical consulting on cloud optimization strategies, infrastructure modernization and development practices.
- Advised clients throughout full project lifecycle from initial consultation through deployment.

## Intel - Lead Cloud Optimization Engineer, Emerging Growth Incubator

Hillsboro, Oregon

⟨/⟩ Rust || Python || AWS || PostgreSQL || Flask || Docker || Kubernetes || Terraform

Jul 2020 - Aug 2022

- Led development of an Intel Capital startup product for managing and optimizing cloud resources in Rust.
- Developed a declarative language similar to Terraform, enabling users to enforce cost constraints and governance rules across cloud environments.
- Collaborated directly with enterprise clients to identify operational challenges and prioritize feature development.
- Orchestrated monthly product releases, presenting new capabilities to investors and stakeholders.
- Delivered measurable cost reductions for Intel's internal AWS operations and external client deployments.
- Authored technical blog posts, user documentation, and developer guides to drive product adoption.
- Managed hybrid infrastructure across on-prem and AWS environments for development and production systems.

# Oregon State University - Graduate Teaching Assistant

Corvallis, Oregon

Sep 2019 - Mar 2022

- Senior Capstone I II III || Operating Systems I II || Prog. Lang. Fundamentals
- Facilitated weekly office hours, offering help to students and answering questions.
- Managed 12 student teams, each having 3-6 members.
- Resolved conflicts between teams and clients and facilitated collaboration.
- Oversaw weekly meetings with groups and clients, evaluating progress and grading work.

# Intel - Software Engineer, Internet of Things Group

 $\langle / \rangle$  C++  $\parallel$  Python  $\parallel$  Cython  $\parallel$  Docker  $\parallel$  MATLAB  $\parallel$  Graphite  $\parallel$  Grafana

Hillsboro, Oregon Jun 2018 – Sep 2019

- Built and showcased computer vision demos in Python and C++ for industrial IoT applications.
- Built a neural network performance analysis tool, providing decision-driving datapoints and metrics.
- Worked on lower-level optimizations and tests in C++ for the neural network optimizer, identifying and removing performance bottlenecks.
- Developed PoCs and contributed to several papers on 802.11ax and time-sensitive networking at Intel Labs.

# Intel - System Administration Intern, Data Center Group

Hillsboro, Oregon

⟨/⟩ Bash || Python || Linux || Git || Server Maintenance

Jun 2017 - Sep 2017

- Maintained several thousand servers in one of Intel's main data centers.
- Collaborated with server vendors to solve hardware issues and minimize downtime.
- Configured BIOS, network and hardware settings and performed standard maintenance on data center hardware.
- Streamlined data center operations with Python and Bash scripts for the team.

# **EDUCATION**

Oregon State UniversityCorvallis, OregonM.S. in Computer ScienceJun 2023B.S. in Computer ScienceJun 2019Minor in MathematicsJun 2019

# PROJECTS

## Crypto Exchange API

- A Rust project that interacts with the Coinbase and Kraken crypto exchanges.
- Provides a Rust API to interact with the exchanges' REST API and websocket endpoints.
- Provides a declarative language for monitoring specific coin pairs and defining triggers and actions based on real-time market
- Implemented micro-optimizations to improve hot-path efficiency and minimize latency.

#### **DNS** Resolver

- Implemented a recursive DNS resolver in Rust.
- Followed the specifications in RFC 1035 to interact with DNS servers.
- Added a packet information visualization tool similar to hexdump to more easily see information contained in each DNS
  packet.

#### Convex Optimization Heuristic for Priority and Time Constrained Packet Scheduling

• Implemented a MATLAB simulation of a single hop star network to simulate packet switching between virtual machines with a unique scheduling technique to improve efficiency with high and low priority workloads.